Solstice + Carousel Digital Signage

Extend Carousel digital signage feeds to your Solstice Pods to get more out of your meeting spaces. This integration gives you the ability to show easy-to-create, HTML-based signage feed on Solstice displays not in active use for wireless collaboration. Solstice displays in huddle spaces, meeting rooms, and transitional spaces become digital signage endpoints for communicating company announcements, events, and other valuable information without the need to deploy additional signage hardware.

Turning your Solstice Pod into a digital signage media player is as simple as

| Creating digital signage in Carousel Cloud | Enabling digital signage in Solstice | Registering your Pod in Carousel Cloud |

System Requirements

- Solstice Gen3 Pod
- Carousel Cloud
- Solstice Dashboard

- Access allowed through your firewall for:
  - Network ports 80 and 443

How to Play Carousel Digital Signage on a Solstice Display

To play a Carousel Cloud digital signage feed, the Solstice Pod must have internet access. The Solstice Pod will need to be connected to a display monitor in order to complete the device registration in Carousel Cloud.

1. Log in to Carousel Cloud and go to **Configure** > **Players** > **Player Setup**.
2. Under Player Setup, select **Mersive Solstice**.
3. Copy the link for the player URL from the pop-up that appears.
4. Open the Solstice Dashboard then select the Pod you want to display the signage feed.
5. On the Digital Signage tab, select **Enabled**, then select **Footer Only**. This option allows you to view the registration code and can be changed after the Pod is registered with Carousel Cloud.
6. Paste the copied URL from Carousel into the Dashboard's **Source URL** field.
7. Click **Apply**. Once loaded, the Pod's display will show the Carousel Cloud Player registration page.
8. In Carousel Cloud, register the Solstice Pod as a player to begin displaying your initial channel.

For more information on how to register your Carousel Cloud player, see Carousel Cloud's documentation.